DEFENSIVE AND COMPETITIVE BIDDING	_	I F.	ADS AND SIG	PIAIC		W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING I	EADS STYLE		TILL		W DF CONVENTION CARD
Natural (7-16)	OI ENING L	Lead In Partner's Su				CATEGORY:
Responses: natural, forcing	Suit	3rd / 5th		3rd /		NCBO: 23288 – 10829 Belgium
responses, natural, foreing	NT	attitude		3rd /		PLAYERS: Tine Dobbels – Gunther Dauwe
Reopening: natural, limited to 12 HCP; 1NT 9-13, 2NT 17-19	Subseq	same		same		EVENT all
		unt, A = attitude	e; kantar		1	
	K asks CT; A	asks ATT			1	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
2 nd : 15-17	Lead	Lead Vs. Suit		Vs. NT		1
4 th : 10-14	Ace	Ace AKx(xx)			(ask att)	GENERAL APPROACH AND STYLE
Responses like 1NT opening	King	King AK x(xxx)		AKxx deblo	x, KQxx (ask count, ck)	Major 5, ♦ 4
	Queen	QJx(xx)		QJx(x	(x), KQx(xx)	2 over 1 responses : GF
	Jack	JTx(xx)		JTx(x	/	1NT forcing on 1M (1st and 2nd)
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9x(xx), HJT(xx)		T9x(xx), HJT(xx)		
Weak, natural (3-11 HCP)	9	98x(xx), H	T9(xx)	98xx, HT9(xx)		
Unusual NT: two lower unbid suits	Hi-X	Even	Even		de	1NT (14) 15-17, 5c M and 6c m possible
	Lo-X odd		att		de	
	SIGNALS IN	ORDER OF I	PRIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Par	ner's Lead	Declarer's L	ead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Direct Cue-bid : 1 ♣ - 2 ♣ Nat ; 1 ♦ - 2 ♦ majors ; 1 ♣ - 2 ♦ majors; 1M 2M = M' + m	1 H=0	disc/odd	/odd Smith (low=		Italian	2 ♣ = weak ♦ (3-10 HCP) or semi-forcing 1 suit or strong other
	Suit 2					2 ♦ = multi or GF 1 suit or NT 24-25 HCP
	3					2 ♥ = weak both majors (3-10 HCP). 4+♠/4+♥
	1 H=0	lisc/odd	Smith (low=	ok)	Italian	2 = (9)10-13
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2		`			T-walsh (= transfers on our 1 st opening)
X=14+, 2. both majors, 2. 1 major,	3					Aggressive preemt-openings on 3-level nv against vul
$2 \checkmark \land 5 \text{ card M} + 4 + \text{m}, 2 \text{NT} = \text{both minors}$	Signals (inclu	ding Trumps): v	ıdca			- Inggressive product openings on a rever in against var
VS Weak		likes the lead				3NT solid minor, usually 7 card, no Ace or King aside
				LEVEN	– C/D	51v1 solid lillilot, usually / card, no Acc of Killig aside
X = opening hand, others same as above	Signals after v	Signals after we bid a suit : ODD = ENC and EVEN = S/P				-
Reopening: 2 hoth majors, rest nat	_		DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT I	OUBLES (Sty	le; Responses	Reoper	ning)	1
X = take-out, natural overcalls	Can be aggres				7	
Leaping michaels						
Over weak 2M, cue-bid ask stopper, 4m = 5M' + 5m						SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	7]
X shows opening values and majors, 1NT: minors	SPECIAL, A	RTIFICIAL &	COMPETITI	VE DBI	LS/RDLS	1
Support Doubles: 3 cards in partner's M (not minimum) or any 18 HCP						1
	Responsive X				<u>.</u>	IMPORTANT NOTES
OVER OPPONENTS' TAKEOUT DOUBLE						1m (1♥) X : 4+ cards in ♠
Xx = strong(10+)	1NT(weak)	Pass $2x: X = p$	oints			$1 \clubsuit (1 \spadesuit) X : 4+ \text{ cards in } ♥; 1 ♥ = 4(+) \spadesuit; 1 ♠ = \text{no M no stop}$
Transfer after (1 M – DBL)	1NT(strong)	Pass $2x: X =$	asking lead		PSYCHICS: rare	
Rest natural (like no double)						

C	F	. OF	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		2	4 🖍	11-20 natural	1 ♦ : 4+♥, 1♥: 4+♠, 1♠: transfer to 1nt 2♣ : at least Inv raise, 2♦ : 6 card ♥ (0-5 HCP or GF), 2♥ : 6 card ♠ (0-5 HCP or GF); 2♠ : 6+♦(0-5 HCP or GF) 3♣ : weak raise (4-7HCP)	2 way checkback on any 1-1-1 1 ♣-1 ♦-1NT : 12-14 maybe 4 card ♠				
1 ♦		4	4 🖍	11-20 natural or balanced	2 ♦ : at least Inv raise, 2 ♥: 5 ♠ + 4 ♥ (5-8 HCP); 2 ♠ : 5 ♠ + 4 ♥ 9-11 HCP; 3 ♦ : weak raise (4-7 HCP)	2 way checkback on any 1-1-1				
1♥		5	4 🖍	11-20	2x = Nat GF, 2NT = GF support, 3 = 6 - 9 Fit; 3 = 10-11 Fit; 3M = 0-5 Fit, 2 = 8-10 3c Fit 1NT = forcing	After overcall : 2NT inv raise, cuebid GF 3♣ = any single, 3♠ = any void Gazilli *	Inverted drury only with 2♣ / resp. 2♦ is positive Fit jumps			
1.		5	4♥	11-20	Same as 1♥	Same as 1♥	Same as 1♥			
INT				(14)15-17 5M or 6m possible	Stayman, 4 transfers 3♣ = minors weak, 3♠ = minors GF 55+, 3M = 3145 short M, 3 other M	After overcall : RUBENSOHL	rubensohl			
2*	X			Weak 5+ ◆(3-10HCP) Semi GF, GF bicolor 22-23/26+ bal	2 ♦ = non forcing relay; 2 ♥ / ♠ = Nat. F1; 3 ♥ / ♠ = NAT Inv. 2NT = forcing relay 15+HCP; 3 ♦ = P/C	2♥ = obliged for 2♠ After 2NT : 3♣ weak/bad suit(3-7HCP), 3♦ weak/good suit(3-7HCP), 3♥ strong/bad suit(7-10HCP), 3♠ strong/good(7-10HCP),				
2♦	Х			6M 3-11 GF 1 suit, 24-25 bal	$2 \checkmark / \land (3 \checkmark / \land) = \text{pass/correct } 3 ♦ / 3 \checkmark : \text{Nat F1}$ 2NT = forcing relay	3 ♣ min ♥(3-7HCP), 3 ♦ min ♠(3-7HCP), 3 ♥ max ♠(7-10HCP), 3 ♠ max ♥(7-10HCP),				
2♥	X	4+/4+		3-11 4+♥ + 4+ ♠	2NT = forcing relay 3♥/♠: To play	3♣ any min, 3♦ max 44, 3♥ max 5♠4♥, 3♠ max 5♥4♠, 3NT max 55				
24	Х			5+ ♣ 5+ ♦ 10-13 or GF	2NT = forcing relay 3♣/♦: To play, 3♥/♠: GF,	3♣ any min, 3♦ max 55, 3♥max 6♣ 5♠, 3♠ max 5♣ 6♠, 3NT max 55(H singleton)				
2NT				20-21 bal	3♣:Puppet stayman, transfers (3M is fit), 3♣=minors, 3NT: to play	3 ♦ : no 5 card M, but 4 card M, 3M: 5+ card, 3NT: no 4/5 card M				
3♣/♦		5+		Natural pre-empt, (5 – 10 HCP), aggressive (0-10) nv/v	Natural, 3M GF					
3♥/♠		5+		Natural pre-empt, (5 – 10 HCP), aggressive (0-10) nv/v	4♣/♦= cuebid + slam try					
3NT	Х			Gambling: solid 7c suit	$4 \clubsuit = P/C$, $4 \spadesuit = $ asking shortness, $4 \blacktriangledown / \spadesuit = $ to play					
4.	Ī			Natural preempt						
4♦				Natural preempt	_	HIGH LEVEL BI				
4♥				Natural preempt		4NT: RKCB 4130, 5NT 2key cards and void;	fix 1 or 3 key card and void			
4♠				Natural preempt		4♣/♦: optional RKCB				
4NT				Both minors, 6+ 5+		5NT asking king > king on that suit or other 2				
l	<u> </u>					Dopi ropi below 5 of our suit				
						Depo/ repo above 5 of our suit				